

Kobe Michael.

FRONTEND DEVELOPER / SOFTWARE ENGINEER

↳ Vancouver, BC · Canada

me@kobemichael.dev · +1 778 877 0605

kobemichael.dev · github.com/Kobeboy15

linkedin.com/in/kobe-michael

Senior frontend engineer with **8+ years** building fast, accessible products end to end — currently a core contributor on **Yield Guild Games'** web3 gaming platform. I lean heavily on **AI-assisted workflows** to design, build, and ship with greater speed, reliability, and quality, pairing system-design thinking with modern **React / Next.js / TypeScript**.

01 EXPERIENCE

Frontend Developer · Yield Guild Games

MAR 2025 — PRESENT

Contract, Full-time · Web3 gaming ecosystem (YGG Play)

- Shipped player-facing features and owned internal admin tooling end to end on **YGG Play** — a Next.js / TypeScript monorepo serving a global gaming community.
- Architected and led a **greenfield internal CMS** from scratch (Next.js, shadcn/ui, typed Supabase + Zod, Clerk auth) across **7 admin entities**, retiring the team's legacy Retool stack.
- Delivered the **token system end to end** — market-data integrations, live price charts, and transaction flows — plus quests, scheduled activities, and role-based groups.
- Drove engineering quality with type-safe APIs (**ts-rest**, Prisma), CircleCI + Playwright CI/CD, and **AI-assisted delivery**; mentored a junior engineer who lifted backend test coverage from near-zero to **~70%**.

Frontend Developer · SheepCRM

FEB 2024 — AUG 2024

Full-time · UK membership-management platform · via Cloud Employee

- Owned two flagship features for a CRM serving **700+ organizations**: a visual **Calendar Events** manager and a context-aware **Help Launcher** with Intercom and micro-service monitoring.
- Championed frontend reliability to **95%+ Jest coverage**, cutting post-deployment defects and shipping rapid client-facing hotfixes.

Senior Frontend Developer · SupaPass

NOV 2021 — JUL 2023

Full-time · Content monetization CMS & website builder · via Cloud Employee

- Owned the CMS and Website Builder (**React**, **TypeScript**, **Next.js**, **GraphQL**) used by thousands of creators, partnering directly with the CEO to set product roadmap and UX direction.
- Lifted UX metrics **30%** through a consulting-led UI revamp and cut release turnaround **~3 days** via a cleaner, scalable frontend architecture.

Frontend Engineer · CODY Web Development

SEP 2020 — OCT 2021

Full-time · Products for Japanese-market clients

- Led the frontend of **ARISE**, an employee-monitoring platform with React + Chart.js dashboards — delivered two weeks early, lifting engagement **25%** and performance **30%**.
- Built **BizMake's** real-time collaborative whiteboard (Vue.js, SASS) for distributed teams.

UI/UX Designer & Frontend Developer · BPOSeats

APR 2019 — AUG 2020

Full-time · Seat-leasing & BPO solutions

- Led UX/UI design and frontend delivery (**Figma** → **Vue.js** SPA), halving design-to-development turnaround **50%** — from two weeks to one.

02 SKILLS

LANGUAGES & FRAMEWORKS

TypeScript · JavaScript · React · Next.js · Vue.js · Nuxt.js · Node.js

UI & DESIGN

TailwindCSS · shadcn/ui · SASS · Figma · Design Systems · Accessibility

AI-ASSISTED DEVELOPMENT

AI pair-programming · agentic coding workflows · LLM-integrated tooling

DATA & STATE

GraphQL · REST · ts-rest · Redux · React Context · Zod · Prisma · PostgreSQL · Supabase

TOOLING & QUALITY

Git · CI/CD (CircleCI) · Vercel · Jest · Playwright · Storybook · Webpack · SEO

03 EDUCATION

Internet & Web Technology

LANGARA COLLEGE · VANCOUVER · 2024 — 2025

BSc, Computer Science

UNIVERSITY OF SAN CARLOS · 2015 — 2018

04 SELECTED PROJECTS

kobemichael.dev (v4)

Editorial portfolio — Next.js, GSAP, Lenis, React Three Fiber.

Mini CMS

Real-estate-focused CMS tool — React, TypeScript, TailwindCSS.